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SETUP AND INSTALLATION

NOTE: You must have the original *RollerCoaster Tycoon 2* CD-ROM game installed on your computer in order to install and play *RollerCoaster Tycoon 2: Time Twister*.

1. Start Windows® 98/Me/2000/XP.
2. Insert the *RollerCoaster Tycoon 2: Time Twister* CD-ROM game disc into your CD-ROM drive.
3. If AutoPlay is enabled, a title screen should appear. If AutoPlay is not enabled, or the installation does not start automatically, click on the Start button on your Windows® taskbar, then on Run. Type D:\Setup and click on OK. **Note:** If your CD-ROM drive is assigned to a letter other than D, substitute that letter.
4. Follow the remainder of the on-screen instructions to finish installing the *RollerCoaster Tycoon 2: Time Twister* CD-ROM game.
5. Once installation is complete, launch *RollerCoaster Tycoon 2* as you normally would — the *Time Twister* expansion pack scenarios will appear in the same areas as the *RollerCoaster Tycoon 2* scenarios, at the top of the list.

Note: You must have the *RollerCoaster Tycoon 2* game disc in your CD-ROM drive to play.

Installation of DirectX®

The *RollerCoaster Tycoon 2: Time Twister* CD-ROM requires DirectX® 8.1 or higher in order to run. If you do not have DirectX® 8.1 or higher installed on your computer, click "Yes" when asked if you would like to install it.

SAVING AND LOADING

Saving and loading games and rides in *Time Twister* is exactly the same as saving and loading games and rides in *RollerCoaster Tycoon 2*.

WELCOME TO TIME TWISTER!

Experience a Jurassic safari, confront a mythical skeleton army and relive the golden age of rock 'n roll — it's a trip back through time and forward into the future with *RollerCoaster Tycoon 2: Time Twister*! History has never been more fun or addictive!

WHAT'S NEW

RollerCoaster Tycoon 2: Time Twister contains 14 new scenarios — with themes from six terrific time periods — that you can explore at your own pace. It also includes new rides and scenery options, but we'll let you find those on your own. Here are some brief descriptions of the challenges that await you in *Time Twister*:



PREHISTORIC

Jurassic Safari

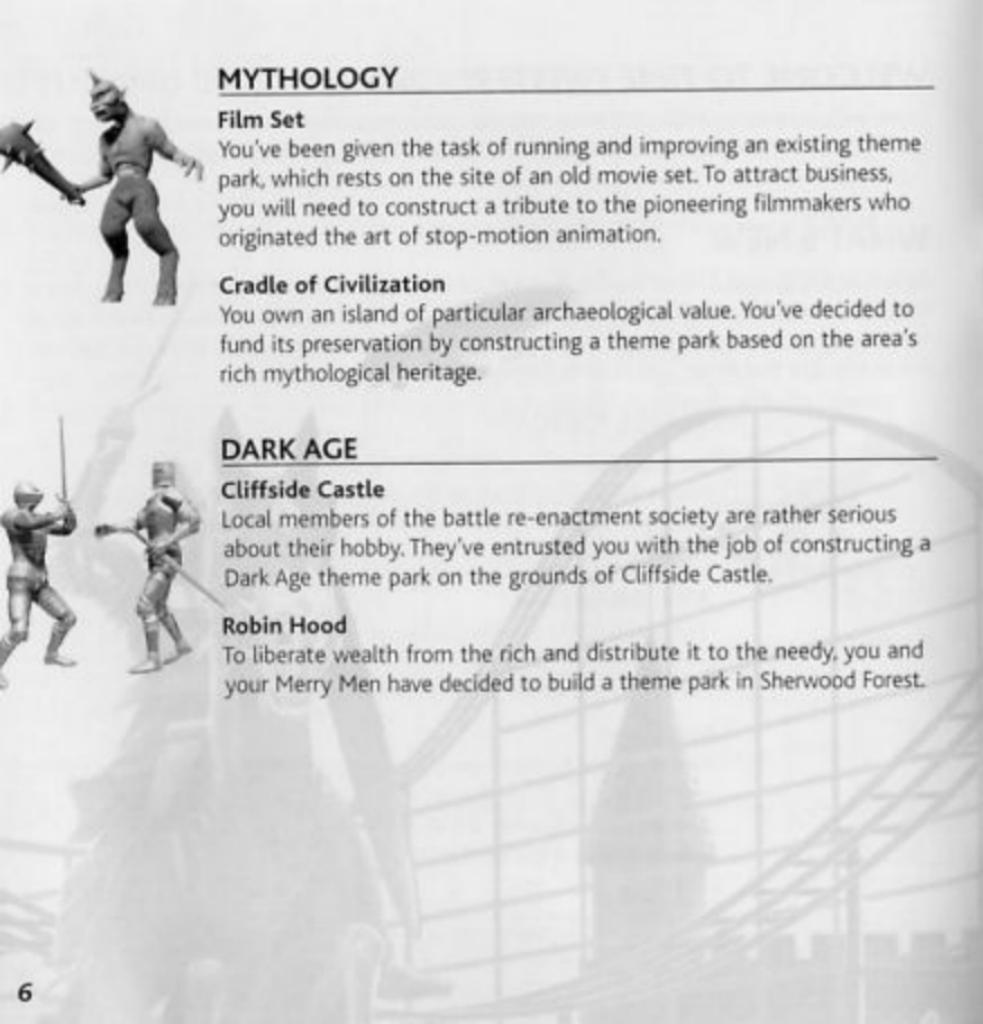
You've been given the task of constructing a Jurassic-era theme park. To optimize your visitors' access to the exotic plant and animal exhibits, you will need to build rides going over and into the valley.

After the Asteroid

You own a dusty old meteor crater. In the true entrepreneurial spirit, you've decided to construct an asteroid theme park and convert your seemingly worthless land into a sizeable fortune.

Stone Age

To thwart the highway developers and preserve the mysterious circle of ancient stones, you will need to construct a Stone Age theme park and turn a profit. However, attracting visitors might pose a challenge, as the terrain can be a tad inhospitable.



MYTHOLOGY

Film Set

You've been given the task of running and improving an existing theme park, which rests on the site of an old movie set. To attract business, you will need to construct a tribute to the pioneering filmmakers who originated the art of stop-motion animation.



Cradle of Civilization

You own an island of particular archaeological value. You've decided to fund its preservation by constructing a theme park based on the area's rich mythological heritage.

DARK AGE

Cliffside Castle

Local members of the battle re-enactment society are rather serious about their hobby. They've entrusted you with the job of constructing a Dark Age theme park on the grounds of Cliffside Castle.



Robin Hood

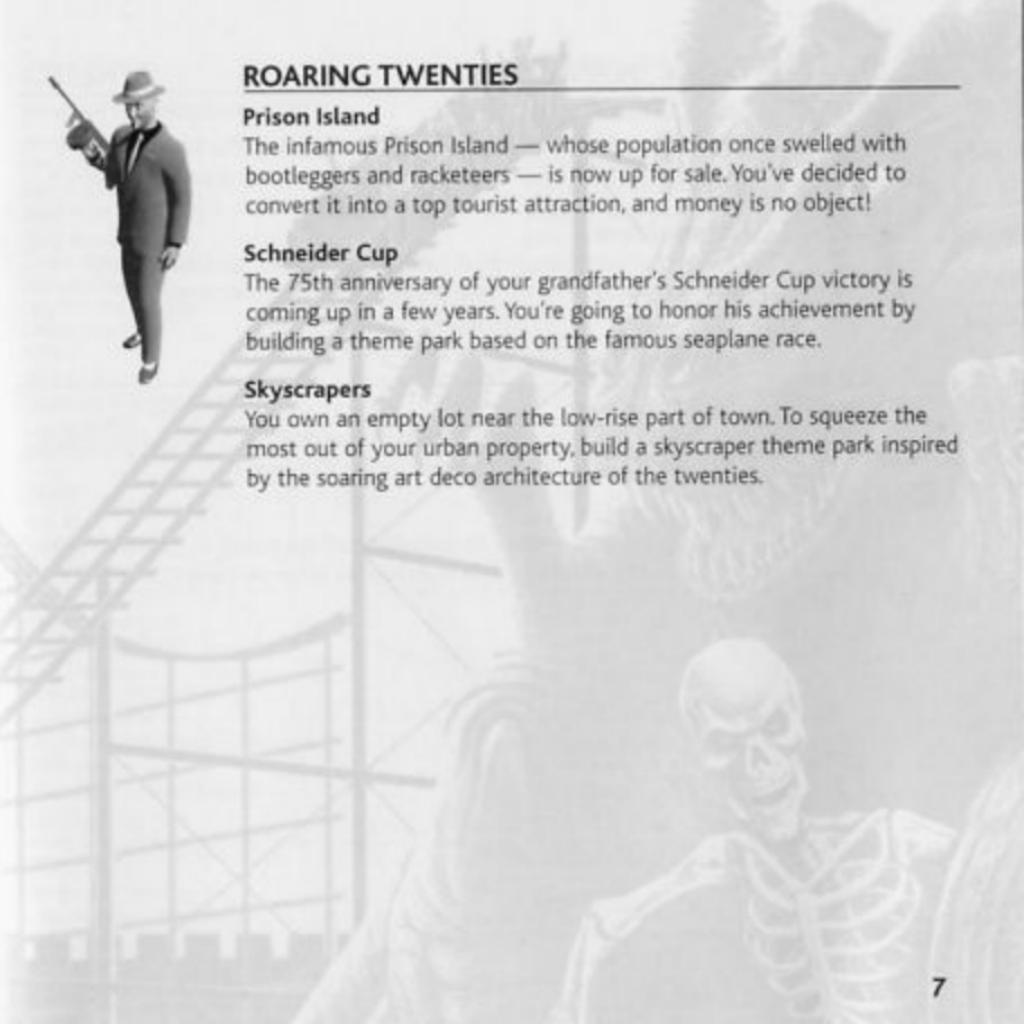
To liberate wealth from the rich and distribute it to the needy, you and your Merry Men have decided to build a theme park in Sherwood Forest.



ROARING TWENTIES

Prison Island

The infamous Prison Island — whose population once swelled with bootleggers and racketeers — is now up for sale. You've decided to convert it into a top tourist attraction, and money is no object!



Schneider Cup

The 75th anniversary of your grandfather's Schneider Cup victory is coming up in a few years. You're going to honor his achievement by building a theme park based on the famous seaplane race.

Skyscrapers

You own an empty lot near the low-rise part of town. To squeeze the most out of your urban property, build a skyscraper theme park inspired by the soaring art deco architecture of the twenties.

ROCK 'N ROLL

Rock 'n Roll Revival

This aging theme park has seen better days. Help the owner give it a retro rock 'n roll makeover and turn the place into a successful venue.

Flower Power

A large annual music festival takes place on your land. Build a hip theme park to keep the free-spirited audience entertained.

FUTURE

First Encounters

Life has been discovered on a distant planet! Build an alien theme park to cash in on the unprecedented wave of interest.

Futureworld

Show off your inventive, utopian vision of the future — come up with a futuristic park design that incorporates state-of-the-art attractions.

CREDITS

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